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Subject: Re: RA3 ?

Posted by [Aprime](#) on Thu, 09 Mar 2006 05:51:03 GMT

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warranto wrote on Wed, 08 March 2006 17:21A sort of 2-1/2 D environment. It had the appearance of being 3D, without actually being 3D.

If you can distinct the width, the lenght and the height of something it's 3D, and you could in Red Alert 2.

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