
Subject: Grass Texture

Posted by [General Havoc](#) on Wed, 07 May 2003 19:05:06 GMT

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Wesstwood used a lot of real textures. They took digital images of real objects and edited them for use in the game. You can see this especially on the trees. If you have a digital camera then you could take your own images to make textures. you would have to get them to tile though or it may look out of place.

_General Havoc
