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Subject: Re: Gunners...N00b? or Smart?

Posted by [Lijitsu](#) on Mon, 06 Mar 2006 17:22:03 GMT

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notmany15 wrote on Mon, 06 March 2006 11:03 One huge problem with Gunner rushes is that you have to have so many of them. And if you play in a good server no one wants to do them. Usually, from my experience, someone wants to Gunner rush and it ends up that 5 or 6 people end up in our bar when Nod decides to Stank rush. Besides, on mesa, one good sniper can destroy a gunner rush.

If you had waited a few months, you could've bumped a year old topic.

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