
Subject: Re: Army attack on public server
Posted by [w0dka](#) on Sun, 05 Mar 2006 12:51:27 GMT
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if the map lasts really long and everyone wants a mapchange... they stop destroying them and also teampay increase massively
i love this server...the only Problem is that my hate-map Field is without good rush or timelimit really boring because usually one side wins after they had more people because of leavers.
