Subject: Water, visible in lvledit but not ingame -_-
Posted by theplague on Sat, 04 Mar 2006 02:37:47 GMT
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well, i was having a play around with water effects and stuff, but i got this simple map with water and ground... problem is, the water dosn't show up in renegade, but it does show up in level edit... weird :S

any mappers wanna tell me how to get the water visible?

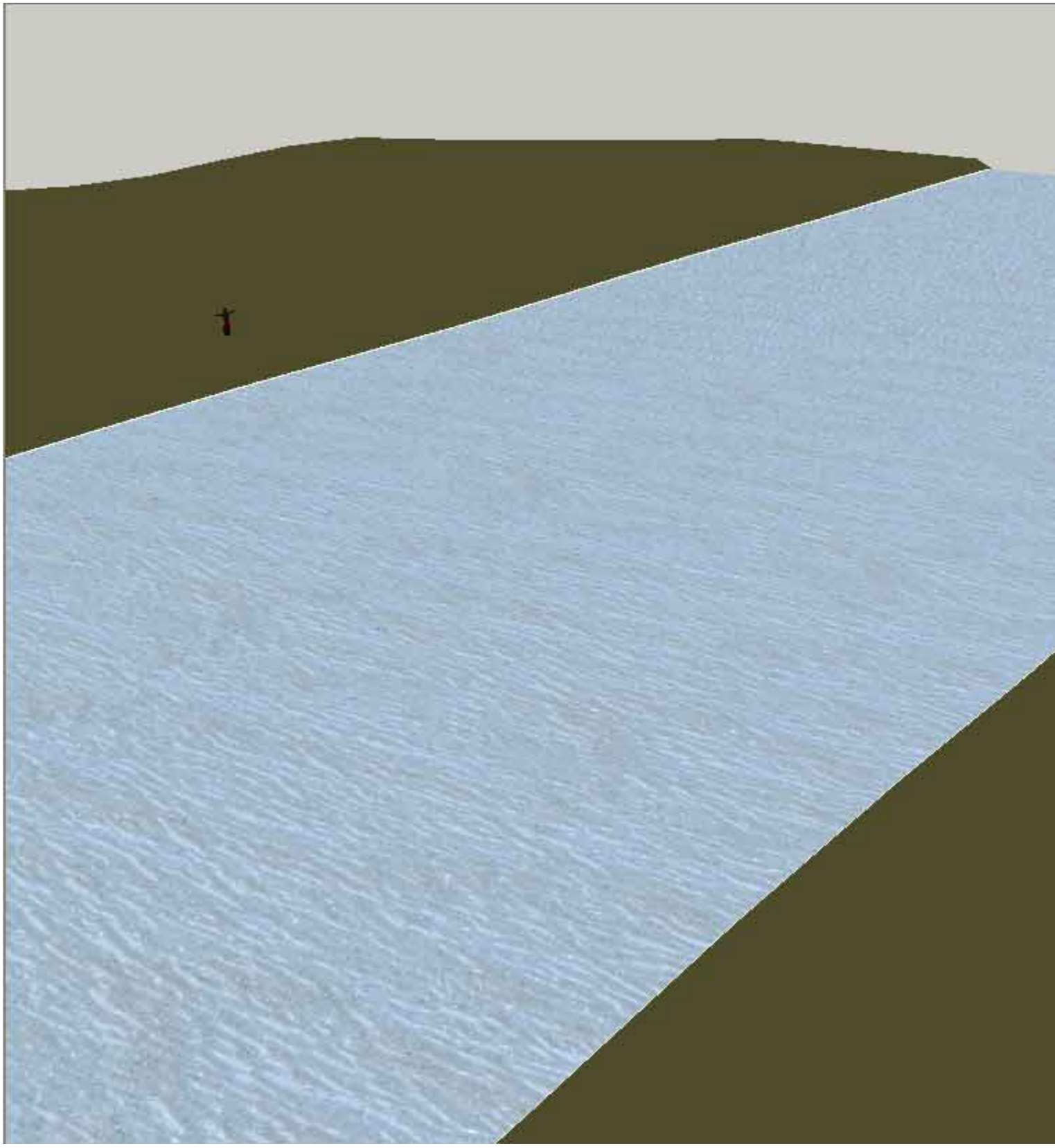
(all i'm using for the water is a plane 1x1points and 200x200size 2pass material, type:water, textures are out of the texture pack on the westwood FTP)

level edit:

in game:

File Attachments

1) level_edit.jpg, downloaded 219 times



2) ingame.jpg, downloaded 223 times

XiaoRulez: T_T
SW
EVA
100
100
XiaoRulez
Recruit
Credits: 0
Time Remaining: 00:29:42