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Subject: Flyable Comanche?....

Posted by [\[REHT\]Spirit](#) on Wed, 07 May 2003 13:25:42 GMT

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You can use the script M00\_Enable\_Transition (just like M00\_Disable\_Transition), however the comanche may not be set up properly on its own. You might have to use the Commando/Level Editor in order to get it working well.

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