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Subject: Re: w3d sdk

Posted by [jonwil](#) on Thu, 02 Mar 2006 23:28:23 GMT

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go to <http://www.sourceforge.net/projects/rentools/> and download my w3d viewer and other w3d things and have a play with the code (the w3d viewer is written in C and uses OpenGL).

Feel free to use whatever code you like from there as long as you comply with the licence (w3d\_file.h is in there too)

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