
Subject: Re: Empires

Posted by [Blazer](#) on Thu, 02 Mar 2006 02:36:40 GMT

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Comrade wrote on Wed, 01 March 2006 18:08 Better sound, please. :\

I totally agree there...the weapon sounds have *got* to be just temporary placeholders...as the current ones sound like samples of someone hitting various surfaces with a pencil.
