

---

Subject: Rengaurd probs

Posted by [akillrNXC](#) on Thu, 02 Mar 2006 01:33:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I'm having a problem setting BRenBot to half-rengaurd. I have this in my server folder.

# rengaurd config file

# Pure Mode - Disallows any clients with model textures (skins) and alternative weapon models. 1 = enable, 0 = disable.

Pure\_Mode = 0

# Server Motd ID - your motd id, as assigned on the Server Motd Configuration on rengaurd.com (numeric)

# 0 if you do not have a motd.

motd = 0

# how to notify non rengaurd users. available options: msg , page, off, pamsg

# page is WOL only. if you disable it, it will only do the kick message.

# be sure to put it into your motd then

# pamsg is bhs.dll only. it will be automatically used, when bhs.dll is detected

notify = msg

# new features

# nokickmsg = 1

# This disables the "xxx was kicked by RenGuard: You need RenGuard to play on this server" message

# warnmessage = You need RenGuard to play on this server. Download it from [www.rengaurd.com](http://www.rengaurd.com)

# This changes the default warn message.

# kicktimer =9999999999999999

# This changes the default time delay between sending the warning messages before kicking.

halfrengaurd = 1

# To turn on "Half-RenGuard", set this to 1. This will allow non-RenGuard users to the Server.

halfrengaurd\_pamsg\_norg = Running RenGuard on this Server is recommended. Download it

from [www.renguard.com](http://www.renguard.com). With RenGuard, you will get unofficial patches ("core patches") and you can use commands on this server!

halfrenguard\_pamsg\_nocommands = To use %command on this server, you need RenGuard. Download it from [www.renguard.com](http://www.renguard.com). With RenGuard, your Renegade is always kept up to date with the newest patches from Blackhand Studios!

# These messages are displayed, when a non-rg user joins, and when a non-rg user attempts to use a !command

halfrenguard\_pamsg\_norg\_interval = 600

# The interval for the pamsg that is sent to every non-rg user

halfrenguard\_hostmsg\_enabled = 1

# This enables the public hostmsg. Highly advised

halfrenguard\_hostmsg\_message = %name is NOT running RenGuard! %name COULD be cheating.

# This is the msg

halfrenguard\_hostmsg\_interval = 600

# This says how often the message should be repeated, in seconds

halfrenguard\_allowed\_commands = !help !rules

# These are the allowed commands for no RG users. You shouldn't add !showmods. Cheaters tend to type that. If

# none is there, they start cheating