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Subject: Re: Co-op Mode

Posted by [Napalmic](#) on Wed, 01 Mar 2006 01:24:55 GMT

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Do not use temps in any way or form, just modify the existing base presets as far as I can tell. If you are using SSAOW then yes you'd want to rename the objects.ddb to .aow otherwise it won't work. If there's no SSAOW involved then the regular .ddb should work fine.

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