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Subject: Co-op Mode

Posted by [Spetz5](#) on Tue, 28 Feb 2006 23:58:49 GMT

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Hi, I recently attempted to do a Co-op mod, I started on M05 and I put a large amount of bots at the cathedral, and then added a waypath for them to follow to the GDI spawn, I Generated the sector's and everything, but they will not follow the path, Is there any way I can make them go to were GDI spawn's on there own? I used the spawners from Skirmish00.

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