Subject: Re: Server

Posted by Kamuix on Mon, 27 Feb 2006 04:11:58 GMT

View Forum Message <> Reply to Message

Could be alot of things. Perhaps the map your using. And if you added any presets that will cause it to crash. Alot of M0 maps are really instable and will crash after adding just a few objects to it. I had that problem with M02.