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Subject: Re: Music in Multi-player

Posted by [m1a1\\_abrams](#) on Sat, 25 Feb 2006 21:06:33 GMT

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I also wondered why there was no music to turn on/off in multiplayer Renegade. There was music in multiplayer for all the other games wasn't there? It sucks because there are some good old fashioned C&C tunes in the Renegade soundtrack... but it's easy to forget Renegade had a soundtrack at all, since the tracks only play for a specific level. The new version of "Act On Instinct" was pretty cool, but it's only in the Raveshaw boss battle for some reason.

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