
Subject: Re: Domination and Heal Zones

Posted by [danpaul88](#) on Sat, 25 Feb 2006 10:18:26 GMT

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ok..

The script JFW_Domination_Zone is placed on the zone.

The script JFW_Domination_Controller is placed on an invisible objects, such as a dave's arrow.

NeutralCustom and OwnedCustom can be set to;

NeutralCustom = 111

OwnedCustom = 112

or something like that, it just tells the scripts what message to send to each other. I believe you would need them to be the same for both JFW_Domination_Zone AND JFW_Domination_Controller.

Not sure if you would need multiple combinations of zone and controller or if one controller can control multiple zones, play around with it and see.
