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Subject: Installation Problems

Posted by [Ren Sizzlefab](#) on Wed, 07 May 2003 01:58:02 GMT

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You could always try extracting always.dat to your game folder manually. You can manually extract the files (can't remember the archive names, should be easy to find though, they're the huge files) using winzip or something like that, then when the installer runs it should progress to the next file.

This worked for someone else who was crashing out on always.dat.

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