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Subject: computer-controlled bots

Posted by [sycar](#) on Mon, 20 Feb 2006 09:35:35 GMT

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Hi guys, looking for a little help.

I host a renegade fds, and basically its a 5-a-side renegade kind of idea. I was wondering if anyone knew of a bot or how to program one that would basically create computer-controlled bots to always make the teams up to 5, and then if someone joins/leaves a bot is created/deleted. I have reasonably ok programming skills but i may need a little help. Any ideas?

Thanks buffymaniack

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