Ok so i made a crazyaow mod and is all working fine but theres 2 things that pervent me from sleeping...

The AGT & obby gun both shoot like 1-2 shots a second. But the 5 shot is the one that causes the damage.

When i put the object.ddb into my ren folder for testing it works fine...when i change to objects.aow and put into FTP, thats when the problem starts