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Subject: Re: C&C\_Rockies

Posted by [Naamloos](#) on Sat, 18 Feb 2006 14:13:45 GMT

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GDI engineers can destroy the Hand of Nod early in the game because the tunnel is very close to it, and they are even protected from the Obelisk by rocks covering them.

Also, fill up the fields with some stuff to take cover behind other than those 2 tree's standing in it.

The map looks like it will be playable.

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