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Subject: Re: Vehicles vs Infantry

Posted by [Dr. Lithius](#) on Wed, 15 Feb 2006 14:15:35 GMT

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mrpirate wrote on Tue, 14 February 2006 21:54 Tell you what, you get a Chem Warrior, I'll get a Medium Tank. If you can get 100 HP off me, I'll give you \$100.

I'd take that bet, but once I widdle off 100 Armor Points, I know you'd just whine and say "That wasn't 100 HP! You lose! rofl."

Now, what I neglect to mention is that most of the time, the Medium Tanks, Mammoth Tanks, MRLS Trucks, and other things I open fire on are distracted by opening fire on our base. So, I sneak around the back and return fire from the flank. I can usually utterly decimate a Mammoth Tank if its by its lonesome and there are no Sniper units around. And yes, I do mean even if it's using shells as opposed to Tusk Missiles.

You're entitled to your opinion, mrpirate. But I will fight you tooth and nail on the usefulness of the Chem Warrior and Mutant Initiates because I know I'm right. I have proven this to myself time and time again in the field of battle and will willingly get a FRAPs video to prove it if I have to.

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