philzn00b wrote on Sun, 12 February 2006 16:11So here that is... I'm getting 20-30 FPS on Multiplayer and a good clean 60 FPS thats always stay at 60 in Singleplayer, basically I know it's normal since MP have more to do for the VGA... but how come I'm getting a better FPS in BF2 with higher settings (resolution and such) then Renegade in 64 players server while in Ren I play in 32 players server...

I just changed my computer and there is no difference with my FPS in Ren, but in other games it does!

Anyway here my setup

CPU: AMD 64 Dual-Core 3800+
MB: Abit KN8-Sli
VGA: Biostar Nvidia GeForce 6600GT<
HDD: Western Digital SATA 300gb/s 200gig
Memory: OCZ Ultra High Perfomance Dual-Channel 2X512mb
PSU: Coolmax 600W

Could it be something wrong in the french version of Renegade, or the NO-CD crack that cuz this? Since I do not think I should get that FPS when I compare to others peoples having lower setup than mine and running Ren smoother!

Thanks for help

Omg, The philznoob lives. Remember me bud? Long time no see. Anyways. I have no solution, just wanted to say hi.