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Subject: Re: scripts.dll 2.4

Posted by [Renx](#) on Mon, 13 Feb 2006 14:05:46 GMT

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Cat998 wrote on Wed, 01 February 2006 15:26: It happens when server is full and another player joins the server

when it is full (maybe 2 people join at same time).

Some players see him on the playerlist then, but some do not, its a really strange bug.

Anyone that was in the server when the player joined will see the bug. Anyone that joins afterwards will see everything as it should appear (including if players already in the game leave/join again).

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