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Subject: Re: Just in case you thought Renegade was dying...

Posted by [RTsa](#) on Mon, 13 Feb 2006 11:06:55 GMT

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MaidenTy1 wrote on Mon, 13 February 2006 12:41 since the XWIS changeover, the percentage of players who don't know how to upgrade their character, fix a building or speak any specific language has risen from 65% to 98%. Long live Renegade

I don't know if you used to play in Europe or in USA, but I bet these newcomers are from the opposite place

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