
Subject: Re: Little "trial" on n00bstories servers - might be of general interest
Posted by [m1a1_abrams](#) on Fri, 10 Feb 2006 15:55:50 GMT

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Laser Chaingunner is worthless in practically all situations apart from your base being overrun by tanks and for some reason you don't have enough cash for a Raveshaw to shoot out of the windows. Even then a free Engineer with C4 is probably a better choice, or if you have to use a rifle-type weapon, a Stealth Black Hand (you'll get way more use out of it in the long run). Laser Chaingunner is just impossible to use effectively outside your base, because he has to be firing constantly to do the damage and that means a constant line of sight... which means constantly standing in the open. Wait a little longer and you get a Raveshaw who can hide behind terrain, then pop out for a second to do way more damage in one shot. Laser Chaingunner is just asking to die to 1-2 shots from a tank gun.

This may seem off-topic, but it isn't because I'm trying to explain that there is no reason why the Orca should have a longer ranged chaingun than the Apache. "But Nod has better infantry" isn't a good argument, because firstly they don't have better infantry. The only advantage they have over GDI is the Stealth Black Hand, and when you factor in all the advantages GDI have over Nod with their free soldier, Patch, Gunner, Sydney... it ends up about equal. But more importantly, infantry combat that isn't 1000 credit characters and Hotwires/Technicians becomes pretty obsolete later in the game... compared to vehicles which remain useful from the moment you can afford them until the game ends. Therefore it makes no sense to try to balance GDI/Nod vehicles off against their equivalent infantry. Vehicles are way more important in the game, so any advantage in vehicles is a bigger advantage. I know someone is going to suggest that SBH nuking somewhat balances out any aerial advantage GDI has in Walls Flying... but that idea falls completely flat on City Flying because of the base defences. It doesn't balance out, it's just straight unfair for GDI to have a better aircraft.
