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Subject: Re: WOLSPY Ports

Posted by [sycar](#) on Fri, 10 Feb 2006 00:30:21 GMT

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After doing further research I beleive some ports for incmoing traffic have to be open to (only in GSA mode mind), to enable wolspy to work properly. If someone could tell me what ports need to be opened i would be very gratefeul.

Lastly when people join the server some of the time it 'hangs' on the joining game screen, ive notices this on other servers to - could anyone tell me the cause?

thanks buffymaniack

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