Subject: Black Textures?
Posted by BlazeDragoon on Sun, 05 Feb 2006 15:12:24 GMT

View Forum Message <> Reply to Message

I'm having a problem with a map I'm working on,with including new vehicles.For some reason when I export it as a .mix some of the vechiles textures come out as nothing but pure black BUT if I export it as a .pkg it works just fine.I'm having these on the tow humvee made by sgtmay,and another tank that I forget.Anyone have any idea why or how I can fix it:S?Rest of the vehicles work fine with the textures in .mix...just not those two.

Also having a problem with the HoverMRLS not letting me in on the .mix ,but will just fine on the .pkg.

Thanks in advanced:D.