
Subject: Re: How far can you take Renegade's graphics?
Posted by [Renardin6](#) on Wed, 01 Feb 2006 18:14:26 GMT
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Renegade engine is 1337. (not for textures, we know!)

File Attachments

1) [201fps-highdetails.jpg](#), downloaded 524 times



SE

EVA

+200

100

A circular radar or sensor interface is located in the bottom left corner. It features concentric green rings and a central green arrow pointing downwards. Below the circle, the text "EVA" is displayed. Further down, a green bar contains a plus sign followed by the number "200". At the very bottom of this UI element, the number "100" is visible.

Credits: 99

Time Remain