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Subject: Re: How far can you take Renegade's graphics?  
Posted by [Renardin6](#) on Wed, 01 Feb 2006 18:14:26 GMT  
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Renegade engine is 1337. (not for textures, we know!)

### File Attachments

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1) [201fps-highdetails.jpg](#), downloaded 124 times



SE

EVA

+200

100

A circular radar-like HUD element with a green directional arrow pointing towards the top-left (labeled 'SE'). Below it is a green health bar with a white cross icon and the number '200' in green. At the bottom of the bar is the number '100'.

Credits: 99

Time Remain