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Subject: Re: How far can you take Renegade's graphics?  
Posted by [m1a1\\_abrams](#) on Wed, 01 Feb 2006 00:18:05 GMT  
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Hmm, maybe you just have a really awesome system or something. I don't think Renegade has any way to set anti-aliasing without doing it from outside though does it? All your lines are like perfectly smooth, so there must be anti-aliasing even if you have it set to off?

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