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Subject: SSAOW Version 1.4.1

Posted by [Whitedragon](#) on Tue, 31 Jan 2006 23:30:03 GMT

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This is mainly a bug fix version. It fixes a few crash bugs that most servers were experiencing.

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"Change Log"

Version 1.4.1:

- New: Ported to scripts 2.3.
  - New: Setting ForceTeam has been added. This setting can be used to force all players that join the server to switch to the specified team. Intended for CO-OP servers where all players are supposed to be on the same team.
  - Change: When you buy a disabled character you will now be switched to your team's spawn character instead of a minigunner.
  - Change: The vehicle death animations have been temporarily removed due to a severe crash bug. They will hopefully be fixed and re-added in the next release.
  - BugFix: Fixed a crash bug relating to the Butter Fingers crate.
  - BugFix: Fixed a crash bug relating to the Tiberium Death crate.
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