
Subject: Re: Flying Vehicle help
Posted by [Spetz5](#) on Tue, 31 Jan 2006 20:19:45 GMT
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Dang, I tried to use C&C City, and add the ramps in manually, and it works and all. But the only problem is the Nod Airstrip does not say "unit ready" when a vehicle drops, nor will the vehicle move off the strip
