
Subject: Do More Polygons Slow Down Gameplay?
Posted by [Sanada78](#) on Mon, 05 May 2003 21:32:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well if thats the case, I'm going to rebuild them parts. Now that I know more I can use my new skills to improve the way to do it. Just go to remind myself not to over do the tessellation.
