
Subject: Re: Core Patch makes Singleplayer harder
Posted by [Axel_Snog](#) on Tue, 31 Jan 2006 03:32:27 GMT
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Terminator 101 wrote on Sun, 29 January 2006 11:20Yes, unfortunately when you load a saved game, you no longer get 5 stars... Not even if you do it only once... So this means that you have to beat the whole game in one day without break to get 5 stars... So far I have not found a way around this, and I don't think there is one.

You know, I'm actually endeavouring to do the same thing at the moment, I've just passed the Nod chateau mission. I've actually been at it for a few weeks, and it is possible to load games and still get five stars. You only lose the 5 stars if you load a game during the mission, or if you load an autosave. So what I usually do, is I do a quicksave just before I finish every mission, so if I die in the next one, I just just reload from the last one, finish that mission, and start the next one, still with the chance of getting the 5 stars.

Hope that makes sense...
