Subject: OT: Awsome HL2 Mod RTS/FPS Hybrid! Posted by Jaspah on Mon, 30 Jan 2006 23:16:11 GMT

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This is a very cool mod I'm looking forward to. If any of you guys have played Savage: Battle for Newerth it captures the same gameplay. Basically theres one commander who constructs a base and all the other players duke it out C&C style.

Very cool.

Halflife2.netThe highly-anticipated Empires mod has just released a video showing 8 minutes of in-game death and destruction on their forums (no sound, unfortunately). Pitching two of the titular Empires against each other in a no-holds-barred RTS/FPS combat orgy, the mod casts one player on each team as the general of his army, commanding his team-mates from an RTS interface while they run around in first-person. Somewhat of a rarity among mods, Empires has more bite than bark - the progress the team have made towards a release-ready playable version of the game far exceeds the hype generated.

You can download the video in WMV format here or by clicking on the Empires logo. Note that the pictures shown above are not new media - the video's the important thing. Like what you see? Check out the Empires mod website.

Empires Mod TeamThis is only a teaser from a recent testing session. We're going to create a better video showing all levels, coordinated attacks, and more action. There are also some bugs evident in this video. For example, the vehicle weapons were very underpowered in this version against infantry which is why the tanks have trouble killing the soldiers running around. The driver even jumps out of his vehicle to kill with his SMG at one point.

And Renegade Alert said it couldn't be done...