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Subject: Re: scripts.dll 2.4

Posted by [=HT=T-Bird](#) on Mon, 30 Jan 2006 18:56:29 GMT

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Once you get joinhook/leavehook done, do you think you could add join/leave logging to the Gamelog and SSAOWLog? It would save us bot designers the work of having to parse the Renlog in ADDITION to SSAOWLog or Gamelog...

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