
Subject: C&C Bunkers 2.0 Released

Posted by [Xtrm2Matt](#) on Mon, 05 May 2003 20:39:31 GMT

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Try_leeYAY! Thank you!

I've spotted a new problem though, there's a PT in the barracks that is at 90 degrees to the wall, where it should be.

Just found that

Theres also one in the Nod Power Plant on River_Canyon, just a heads up
