Subject: Re: scripts.dll 2.2.3 progress report
Posted by jonwil on Sun, 29 Jan 2006 01:09:00 GMT
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Just wait for 2.3 and download that when its done, the bug will definatly be gone
The scripts.dll is written in C++.
You need Microsoft Visual C++ 2003.
Visual C++ 2005 doesnt work at this time and Visual C++ 6 is a ancient piece of garbage that
wont compile it anymore either.