
Subject: Re: scripts.dll 2.2.3 progress report
Posted by [danpaul88](#) on Fri, 27 Jan 2006 23:04:52 GMT
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Buckery wrote on Fri, 27 January 2006 22:40 There are a few options in one of the server files is for the game to Recommend someone if they take out 2 enemy structures or something like that.

I thought it would be cool if there was an option that recommends someone when they get a certain score. So like every 3000 points they automatically get recommended by the host.

what a great way to encourage camping matches

besides, depending on the map and the players in the game you might get noone recommended for score one game, and the whole server recommended for score the next map... and it's hardly an achievement
