

---

Subject: Re: FDS & Bot

Posted by [ghost](#) on Fri, 27 Jan 2006 04:50:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

; ShowPlayerKillMessage=

;

; This setting allows the FDS to report when a player is killed, who killed the  
; player, what character the two players were and what weapons they had equipped when the kill  
happened.

ShowPlayerKillMessage=1

How can i get this to work in IRC?..

---