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Subject: Re: C&C95 multiplayer fix!

Posted by [murdo](#) on Thu, 26 Jan 2006 12:38:32 GMT

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I have updated this little prog (which is just awesome by the way!) to include the correct version number, as well as the WindowsXP Style manifest... is this ok to distribute? Also, if you add ";" in front of the line "LookUpServer=horus.understorm.net" in "thipxcfg.ini" then it loads a lot quicker (if you only want to play LAN, like me)

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