
Subject: Re: C&C_Last_Stand

Posted by [Naamloos](#) on Thu, 26 Jan 2006 12:09:25 GMT

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Aircraftkiller wrote on Thu, 26 January 2006 04:54My only complaint so far is this:

"Conyard also has a built-in Repair pad (12 health per second)(this remains operable until conyard is destroyed)"

That is one of the stupidest ideas you've ever put into the game. They were separate structures, keep them that way!

I'm going to agree with Aircraftkiller here, they should both be single structures, not both in one structure.
