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Subject: NEED HELP WITH MY GAME

Posted by [Sir Phoenixx](#) on Mon, 05 May 2003 12:49:51 GMT

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spreegemGame Engine? I will be making one for use with my game. My dad has several books on just how to program a game, creating a game engine, ETC

You're saying that you are just learning how to program games? You're kidding right? You expect to make a real and complete game engine, with very little knowlege of how to program one?

btw, most games take any where between hundreds and hundreds of thousands of lines of code, to well in the millions.

Typing at a constant speed of 50 wpm (yes that's giving you too much credit, maybe I should make it 15wpm) it would take you almost 28 days without stopping at all, not even for food or bathroom breaks, or slowing down to type 100,000 lines of code (a very small game) (20 words a line)

it would take you 6944 days at constant speed of 50wpm, without stopping, no bathroom/food breaks at all to do 500,000 lines of code (a quite small game) (20 words a line)

It would take you 13889 days at a constant speed of 50wpm, without stopping, with no breaks at all, including bathroom/food breaks to do 1,000,000 lines of code (medium-large game) (20 words a line)

All of this is if you can achieve 50wpm, every minute of every day with no breaks whatsoever (sleeping, eating, bathroom, shower, etc.). Now let's factor in your true wpm, probably under 15-20wpm, and that you'd only be able to work on it less then 2-4 hours on some days, maybe 5 on weekends. You would not be able to program your own game.

And what do your 8 little friends do?

spreegemOMFG My game is in no way associated at all with WarCraft. And what makes you think that I am copying Warcraft??

Humans and Orcs plus one other race are sides from Warcraft. (not sure what the third one is)

Humans orcs and elves are races from Devine Divinity also.

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