
Subject: Re: Another WIP Map
Posted by [JeepRubi](#) on Tue, 24 Jan 2006 23:32:11 GMT
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I made the map so both teams are about even, its harder for gdi to use its armour because there is so much of an area before the obelisk but its hard for nod to use its stealth because its a tighter map and the tunnels are far away from most buildings.
