
Subject: Re: Max to W3D Exporter!

Posted by [Oblivion165](#) on Tue, 24 Jan 2006 18:31:35 GMT

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Chronojam wrote on Tue, 24 January 2006 11:47 Would this life you refer to include a job that gave more than \$75 per paycheck?

You know, we did offer to merge with Reborn earlier. Just reminding anybody who's keeping track.

Just because you think that would help doesn't bring anything to the community.

The total value of the whole thing is worth 1 Export, 1 Import, 1 Texture Apply.

This whole thing is just a slap in the face to everyone who puts hours and hours into the community to help others, for nothing other than self-satisfaction.

To think if I charged people for all the video tutorials and all the RenHelp tutorials and constant "Live" help I give on instant messengers. All the times I've reviewed someone else's work and debugged their errors, taught them step per step how they can learn from the experience.

A lot of people would be short changed right about now.

Bah, not even just me, think of where we would be if JonWil started doing this crap....
