Subject: Questions for those who have experienced the problems with the nickname fixes

Posted by jonwil on Tue, 24 Jan 2006 11:46:40 GMT

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For people who have experienced the nickname fix issue (where someone uses a bad nickname and doesnt get blocked), do you get the "Player with invalid nickname blocked, player IP was 1.2.3.4" message?

Describe the exploit (i.e. what was the nickname the exploiter used and what side effects happened when he joined)

Was the server running on GameSpy or WOL? (if running something like WolSpy that lets the server be on both and you can identfy which connection method the bad guy was using, include that too)

Any other information would be usefull, so far I am unable to reproduce this problem in any of my own tests. (although I still have to do some tests on a server cofigured as WOL or WOL with WolSpy)