
Subject: GSA Infantry Server

Posted by [General Havoc](#) on Mon, 05 May 2003 08:57:43 GMT

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That was the original Glacier Flying, the first version before it was included in the Westwood Studios patch. It did lag the server though and at the time we were running full time on 32 players, it became unenjoyable when the SFPS hit less than 30. Now I don't want a flame war but we know that Glacier Flying did have it's bugs. I think that it is a good map but it does have it's problems, C&C_Glacier fixed most of these and it plays better without the flying vehicles. Also I love the new MRLS

That map was on the Main Server and not the Infantry Server if you look carefully and has appeared on the server a few times for testing.

_General Havoc
