
Subject: Re: Need Help Nightma12

Posted by [EA-DamageEverything](#) on Mon, 23 Jan 2006 08:09:56 GMT

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Nightma12 wrote on Sun, 22 January 2006 23:28 what version of NR are you running? alot of the stuff u mentioned isnt needed at all, lol

the server.ini copy + pasteing is over if u want to run the RG SSC

settings FDSLogRoot=renlog would make NR bitch wen u try to make it connect to FDS and it would edit the file itself to fix it

I'm running 0.21 and it wasn't that much I have posted. Just a few settings and your Bot understands the normal SSAOW (you posted on the aohost forums it wouldn't work and needs another SSAOW!) instead of the worse SSAOW-Snipermod which can be DLed at aohost.co.uk. No offense, but there are some newer and better Snipermods available.

OK, I can remove the copied server.ini from the renlog folder without having any issues? But then tell me plz why you haven't removed this from the Bot=

My experience was that only with renlog + disabled gamelog, the killmsg's, createmsg's etc are working. The FDS is showing them in the console (SSAOW just works even without a Bot -didn't know before) and NR grabs the information right away from it without bitching up. All of what NR is showing up can be transmitted to the IRC channel. So for me that is the easy way to get the better Bot running with the FDS and SSAOW 1.34. SSAOW 1.4 is already on my HDD, but I didn't test it yet.

EDIT= When has NR 2.00 arrived it's final status and will going out to public?

File Attachments

1) [NRsettings.jpg](#), downloaded 773 times

