Subject: Re: Script question
Posted by jonwil on Mon, 23 Jan 2006 07:08:20 GMT
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No such script exists.
But, when I have time to do more scripting (right now my time is gone because of my job), I could make a few scripts for this.
One script would recieve a custom (e.g. from JFW_Death_Send_Custom) and destroy all objects of a given preset & team
and one thats the same but for a type (e.g. soldier, vehicle) & team