
Subject: Re: C&C_Assault BETA 1.0 released.
Posted by [Naamloos](#) on Sat, 21 Jan 2006 23:52:25 GMT
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I don't know what's up with this missing textures issue. On some pc's it works fine, on others it doesn't. I believe this would go beyond my power to fix.

The water is animated and your character can walk trough it, not on top of it. I will be able to fix the missing splashes however.

Quote:I know Dr. Petrova turns evil in the campaign(spoiler OMG), but why not just use one of the Scientist units instead?

I don't believe I understand your question... I already used her un-mutated model as the first "boss". Does it show a different model on your pc?

More weapons? I was already planning to add those in later stages. It's simple, how harder the stage the bigger the rewards. Expect to see some... Special weapons.
