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Subject: Re: Sweet anti hill camp strat

Posted by [Dr. Lithius](#) on Sat, 21 Jan 2006 06:20:54 GMT

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I answered that question, Snipe. I answered it by saying "I don't play to win. I play to distract, and I play for technical data." Repeatedly keeping an MRLS or Artillery at bay with a Sniper/Ramjet Rifle is my way of distracting them until the team can get some real reinforcements up there to take care of it. If that never happens, well... Then yes. I spend all game in the back until we get our asses kicked.(Which we will, if this is how the round goes... And believe me. It does on occasion.) But most of the time, I'm just the guy that helps keep them in check until people can get up there and destroy them. No, I don't waste my time on the rare Medium Tank or something I can't hit. I just get tired of my team being slow to react to beyond-extreme-ranged vehicles.

Otherwise, I just screw around with the Chem Warrior. Y'know... Burn the Hell out of MRLS trucks, corrode the Harvester, scorch infantry... Y'know! Screw around!

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