
Subject: Re: Sweet anti hill camp strat
Posted by [Dr. Lithius](#) on Fri, 20 Jan 2006 10:28:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

Let's clear up some misconceptions, shall we?

First of all, it takes somewhere around 197 Laser Rifle rounds to destroy a Medium Tank. (Let's just say "200" for the sake of argument. I wasn't really paying close attention to when I reloaded, but I'm semi-sure it was between 196 and 199.) This takes roughly 41 seconds to do. Chop that up by four and you get 10.25 seconds, if four Stealth Black Hands were all firing at once (or close to it) on the same Medium Tank. Even given all of this, the Medium Tank is fast enough to zip back to GDI's side of the hill and get fixed without fail. Clearly, given the facts, runewood doesn't know what he is talking about. Similarly, Sniper doesn't know, either. Still, Sniper wins this argument in the fact that four Stealth Black Hands simply could not destroy a Medium Tank before it had a chance to retreat unless the driver was completely and utterly retarded.

Also, if you were to assault a Medium Tank with a Railgun, it would take exactly 10 shots and 26 seconds to be destroyed. Again, this is hardly worth the effort if you're just trying to defend the hill, now isn't it?
