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Subject: Re: Sweet anti hill camp strat

Posted by [Sniper\\_De7](#) on Thu, 19 Jan 2006 23:45:31 GMT

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runewood wrote on Thu, 19 January 2006 17:41Med tank, meet 4 sbhs, you die before you can farm hand. Or you go back, heal, try other side and get 2 shots off before sbh own you. I go on hill with sid and shoot stanks/arty/harvey/snipers. You give them points, i give us points.

What the deuce?

1. Why in God's name would Nod have 4 sbhs, least of ways be going on the hill?
  2. How would i die before i "farm" the hand? it would take at least about 400 shots (that's a full load for each sbh) to take me down... meaning I have about, Oh, i'll just guess 20-30 seconds to fall back behind the hill even if i didn't feel I could take them on easily. (and try to put c4 on me, I'd only be able to see a sbh before you got close enough to me anyways...) I really am not getting your SBH killing tanks in few hits strategy, what is this final renegade? I'll go so much as to say I'd never lose a med tank before SBHs alone could get it.
  3. On the other hand, would you be able to take on 4 sbhs with your pic? I mean if they royally sucked I might see how. But before you even got 4 shots off you should be dead (It only takes like 7 headshots and 4 sbhs should be able to do that) I fail to see how a med tank can't shoot stanks/artys/(harvester?)/snipers anymore than a PIC could - the only difference being that after the harv leaves (and by the way I'm pretty sure it's impossible to kill a full harv with a Pic before it has to return. So you'd basically have to wait till it unloads and come back with half health so you're able to kill it) The med tank could then begin whoring off the hand. Really, though - how on earth is SBHs going to stop a med tank from pointwhoring? if they were that good I would suggest Nod to use them in field since 4 can apparently take out med tanks without question.
  4. Just for spite, I'll keep my health below half the entire time so taht even if there were annoying sniping whores, who want to keep shooting me, they won't get any points (well, like 1 point every shot but not much of an incentive) Meaning for every potshot i take at the hand of nod they'll be able to get 1 point back (hurray) .. and yes, even at half health 4 sbhs wouldn't kill me.
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